

Lec 1: Design Process

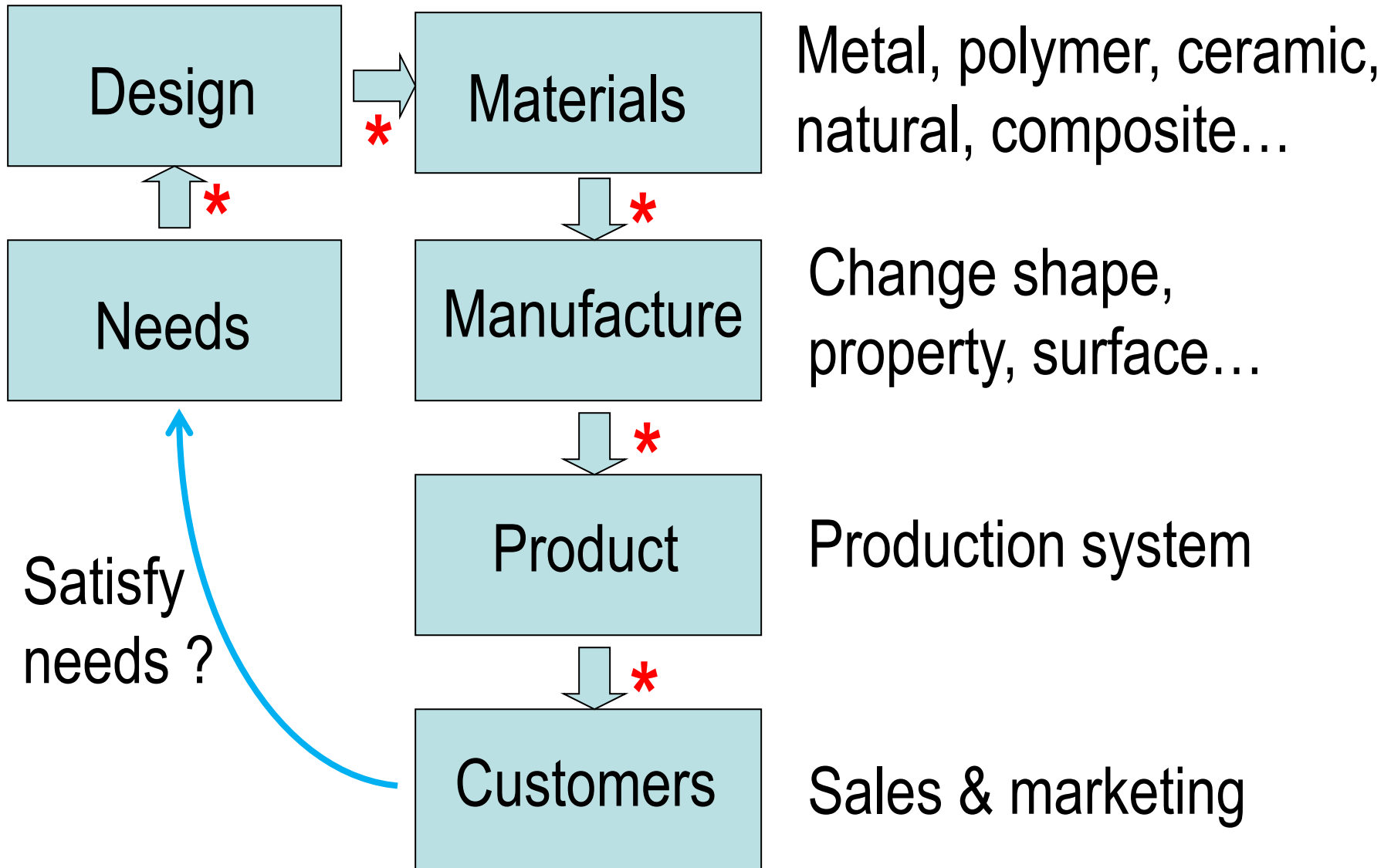
Design process can be applied to:

- New curriculum development
- Product design
- Problem solving

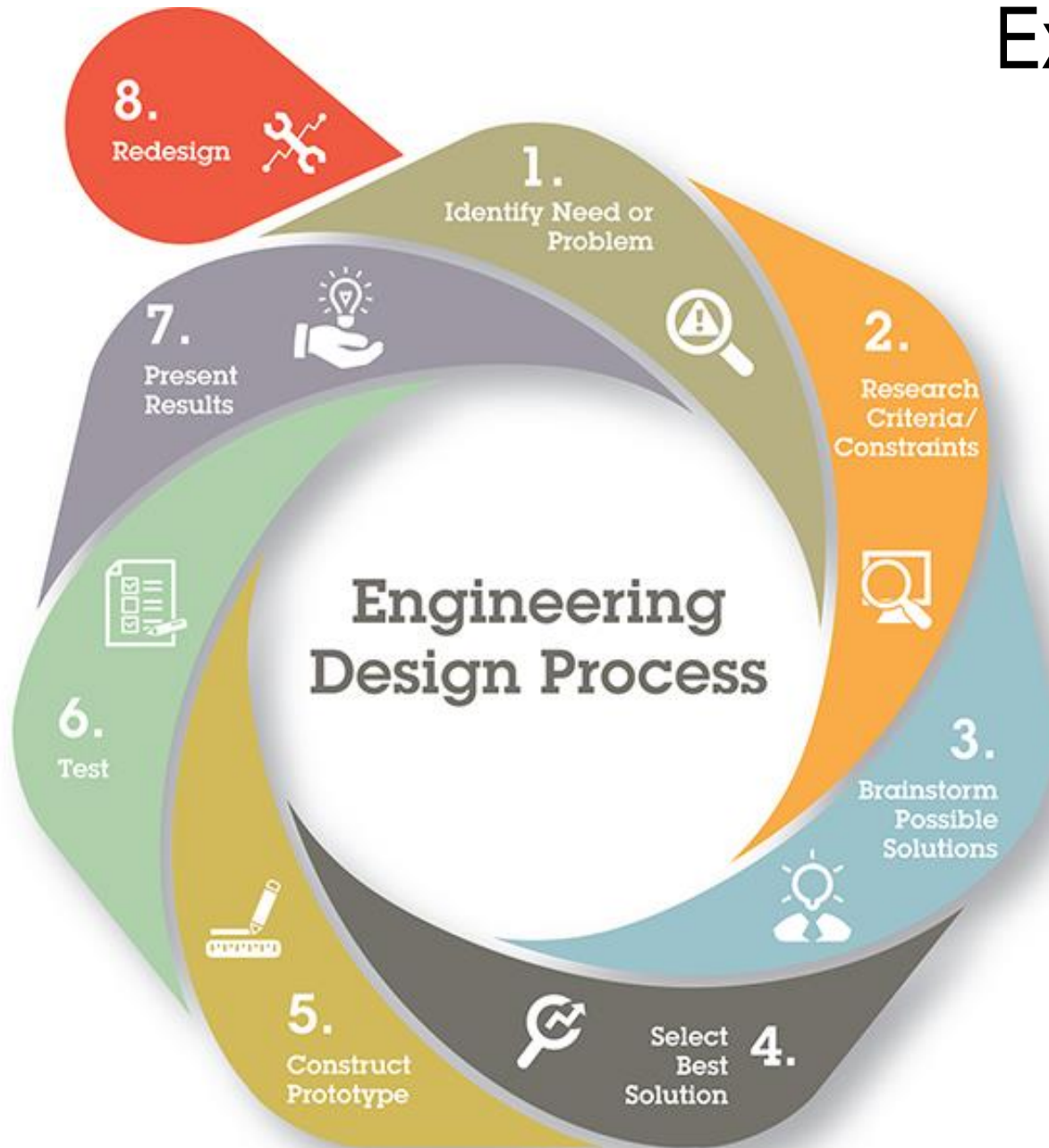
References:

- Nigel Cross, Engineering Design Methods: Strategies for Product Design, 2nd ed. Wiley, 1994.
- Edward Lumsdaine and Monika Lumsdaine, Creative Problem Solving: Thinking Skills for a Changing World, Mc Graw-Hill, 1995.

Engineering Product Design



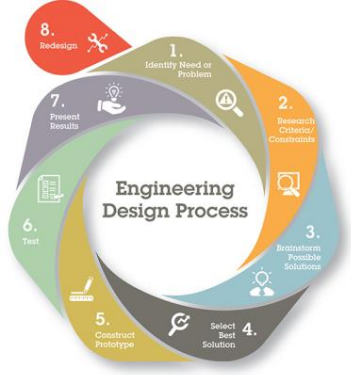
Examples



- Lack of manufacturing talents in Texas
- Cheating in exam
- Computer virus
- Traffic jam during peak hours
- Universal tool for metric and imperial fasteners
- Steak grilling to customer demand
- Etc ...

More examples:

- Find a solution for student cheating in exam
- Design new robot for state competition
- How to motivate students for STEM?
- A product to replace/block cell phone
- I want to improve my GPA
- Modify my program to attract underrepresented students
- ...

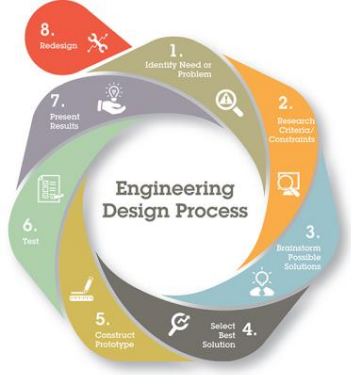


Step 1: Identify need or problem

“Find a solution for student cheating in exams”

Step 1b: Clarify objectives

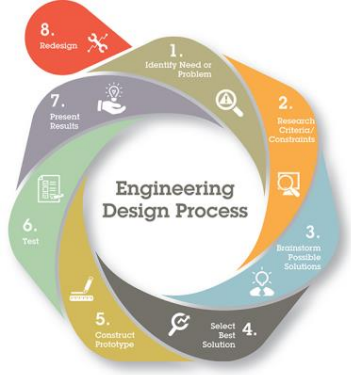
- Test type: quiz, midterm, final, entrance exam, national exam...
- Result: preventive solution, disciplinary or punishing procedure...



Step 2: Research criteria and constraints

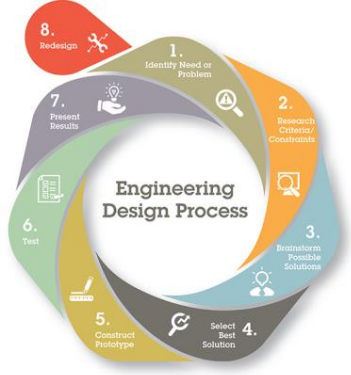
Obtain specific /relevant information...

- Exam types: final, entrance exam, quiz...
- No large classroom available
- Cannot change schedule
- Limited funding to implement
- ...



Step 3: Search for possible solutions (Ideation)

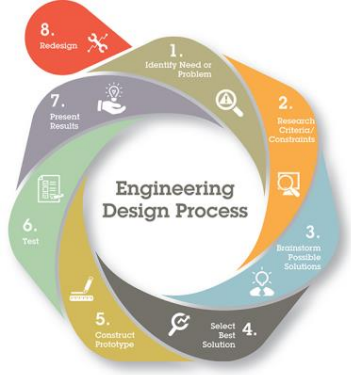
- ❑ Brainstorming: look for lots of ideas from a group
- ❑ Synectics: find possible solution using analogies
- ❑ Removing mental block: Find new direction, think outside of a box
- ❑ Morphological chart: idea for functional requirement
- ❑ Fishbone diagram: cause and effect



Step 3: Search for possible solutions (Ideation)

□ Brainstorming: look for lots of ideas from a group

- Quantity, not quality
- No criticism
- Avoid prejudice
- Combining ideas
- ...



Step 3: Search for possible solutions (Ideation)

□ Synectics: find possible solution using analogies

- Similar issues from different fields
- Solutions to similar problems

Step 3: Ideation Synectics

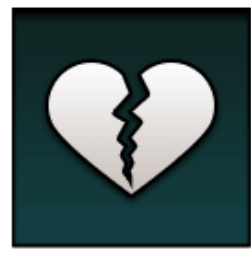
“Find a solution for student cheating in scheduled final exams”

THE
CHEAT
SYSTEM **DIET**

<https://wellnessmama.com/15510/cheat-system-diet/>



<http://waterfordwhispersnews.com/2017/12/08/irelands-final-dole-cheat-to-be-publicly-executed-later-today/>



STORY OF CHEATING

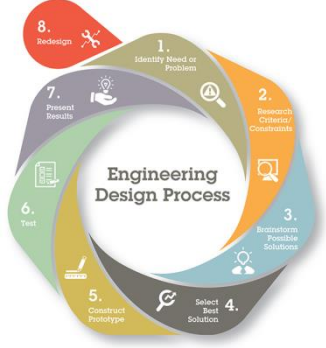
SHARE YOUR STORY

CLICK HERE

<http://www.avonotakaronetwork.co.nz/blog/page/i-cheated-on-my-boyfriend>

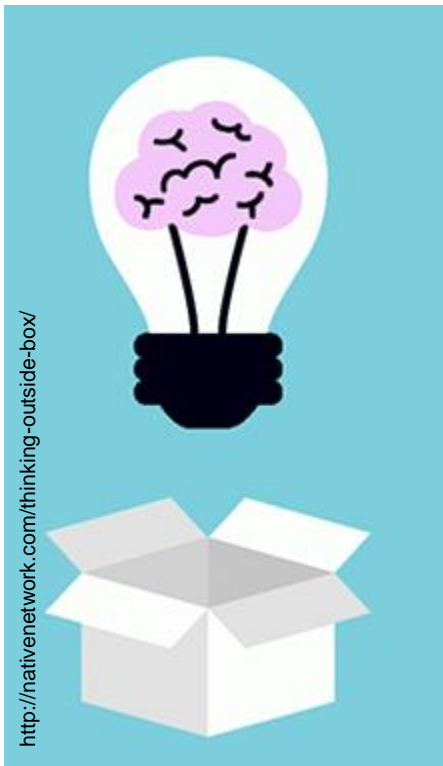
<http://www.searchquotes.com>



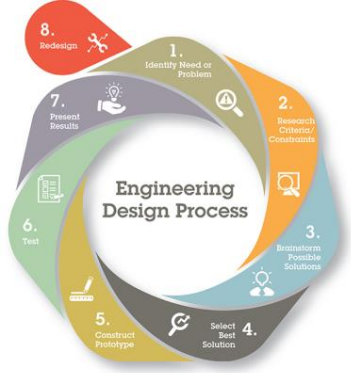


Step 3: Search for possible solutions (Ideation)

- ❑ Removing mental block: Find new direction, think outside of a box



- Ignore constraints
- No criticism




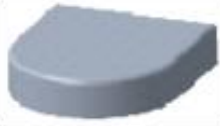


















Step 3: Search for possible solutions (Ideation)

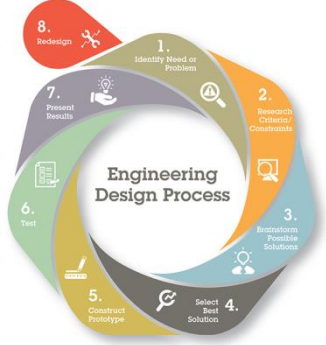
☐ Morphological chart: idea for functional requirement

Morph (verb): to undergo transformation from an image of one object into that of another

- Change shape, support structure, boundary, rule... based on the required function
- Quantity not quality

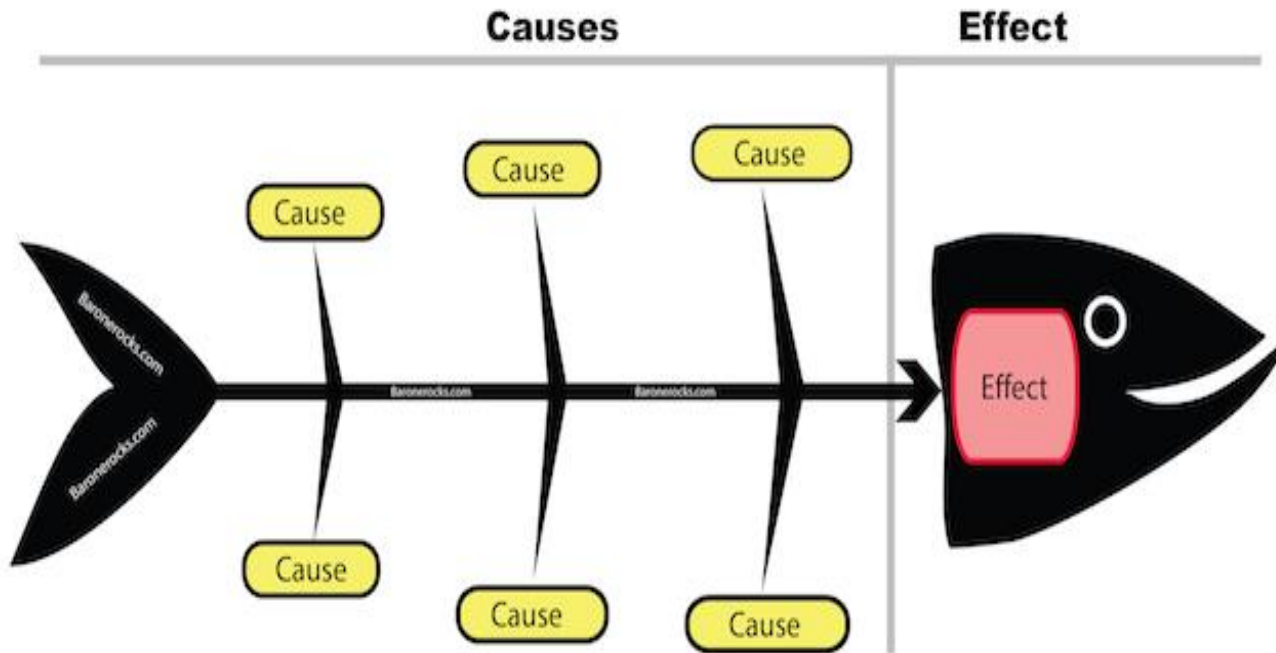
Morphological chart for chair design

Chair components	Physical solutions – S_k				
	1	2	3	4	5
Seat	 <i>S₁ - Square</i>	 <i>S₂ - Half round</i>	 <i>S₃ - Rectangle</i>	 <i>S₄ - Round</i>	 <i>S₅ - Ellipsoidal</i>
Back	 <i>S₆ - Square</i>	 <i>S₇ - Trapezoidal_a</i>	 <i>S₈ - Trapezoidal_b</i>	 <i>S₉ - Round</i>	 <i>S₁₀ - Ellipsoidal</i>
Armrest	 <i>S₁₁ - "L" shape</i>	 <i>S₁₂ - "T" shape</i>	 <i>S₁₃ - "J" shape</i>	 <i>S₁₄ - Ellipsoidal</i>	 <i>S₁₅ - "U" shape</i>
Stand	 <i>S₁₆ - Straight_a</i>	 <i>S₁₇ - Straight_b</i>	 <i>S₁₈ - Round</i>	 <i>S₁₉ - Slant_a</i>	 <i>S₂₀ - Slant_b</i>



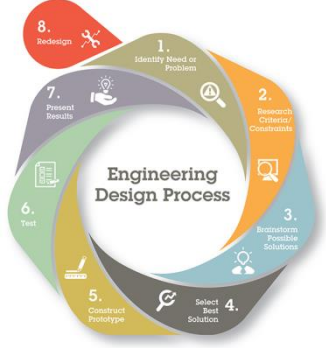
Step 3: Search for possible solutions (Ideation)

❑ Fishbone diagram: cause and effect



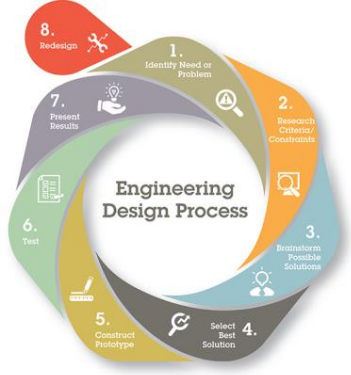
- Brainstorm for causes
- Graphical presentation

baronerocks.com



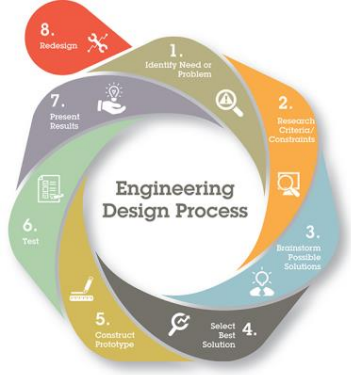
Step 4: Select the best solution [satisfying all constraints/criteria]

- Top-down instruction
- Weighted criteria



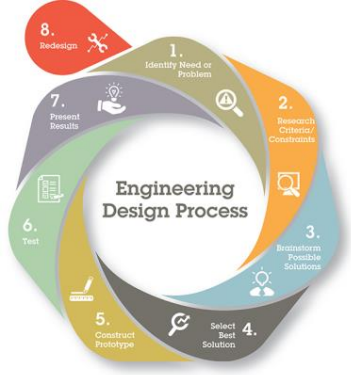
Step 5: Construct prototype

- Draft curriculum
- Fabricate nonfunctional prototype
- Manufacture functional model
- Sketch of solution
- ...



Step 6: Test prototype

- Preliminary functional /reliability tests
- Survey
- Professional feedback
- Alpha vs beta tests
- ...

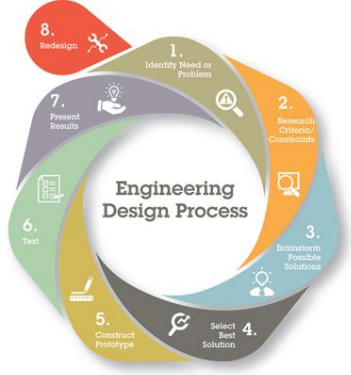


Step 7: Present solution/result

- Submit report
- Presentation of concept
- Show a physical /working model

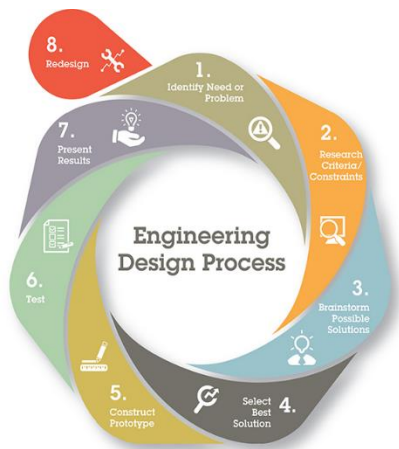
Step 7b: Implement solution/result

- Contingency plan
- Regular feedback. Collect data.



Step 8: Redesign. Modification. Justification.

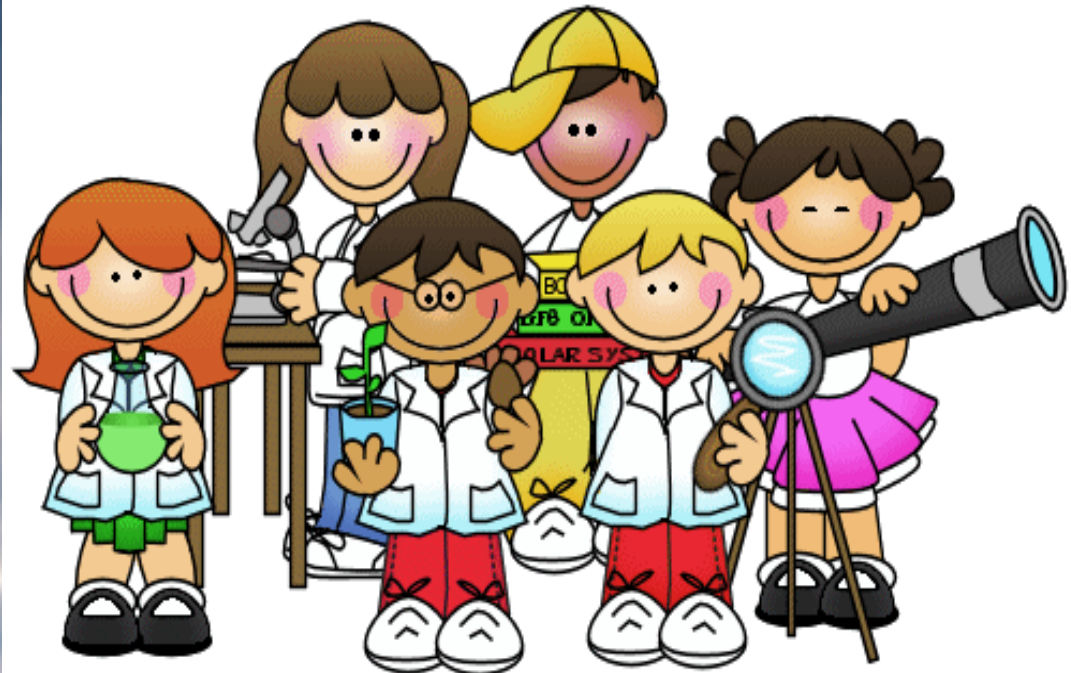
- Cut cost
- Simplify device
- Automate steps
- Change rules
- Increase effectiveness
- Differentiate Musts vs Wants
- Consider different market /culture
- ...



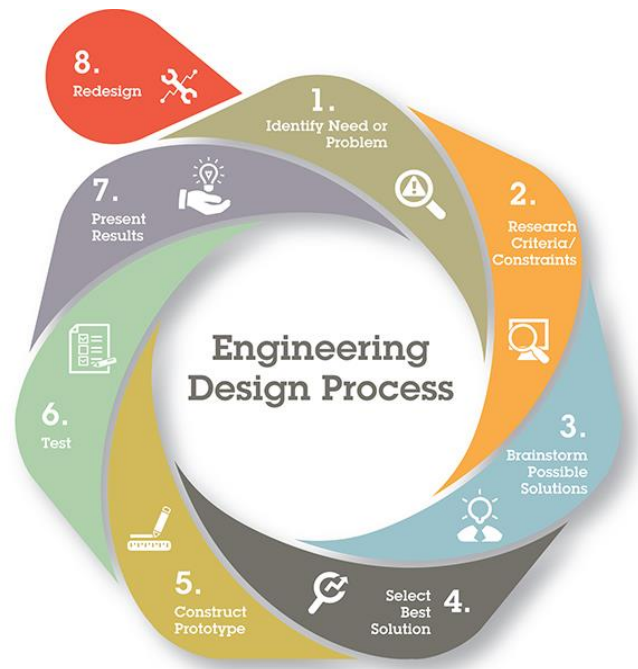
<https://www.teachingchannel.org/blog/2015/09/29/rube-goldberg-machines-and-the-engineering-design-process/>

Program outcomes:

- 1) Design and fabricate a drone attachment to pick and place a paper cup.
- 2) Design a new curriculum, or
- 3) Propose plan to implement a new concept /exercise to existing curriculum



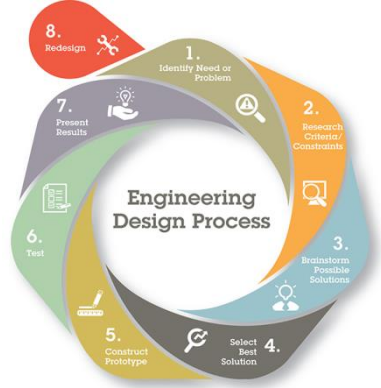
<http://www.aspire2pass.com/>



<https://www.teachingchannel.org/blog/2015/09/29/rube-goldberg-machines-and-the-engineering-design-process/>

Post-program outcome: Measureable success of new implementation in your class:

- Number of students, certificates, field trips, STEM clubs ...
- Participation in competition and awards (if any)
- Additional funding, equipment
- Conference presentation
- Inter-school activities
- ...



<https://www.teachingchannel.org/blog/2015/09/29/rube-goldberg-machines-and-the-engineering-design-process/>

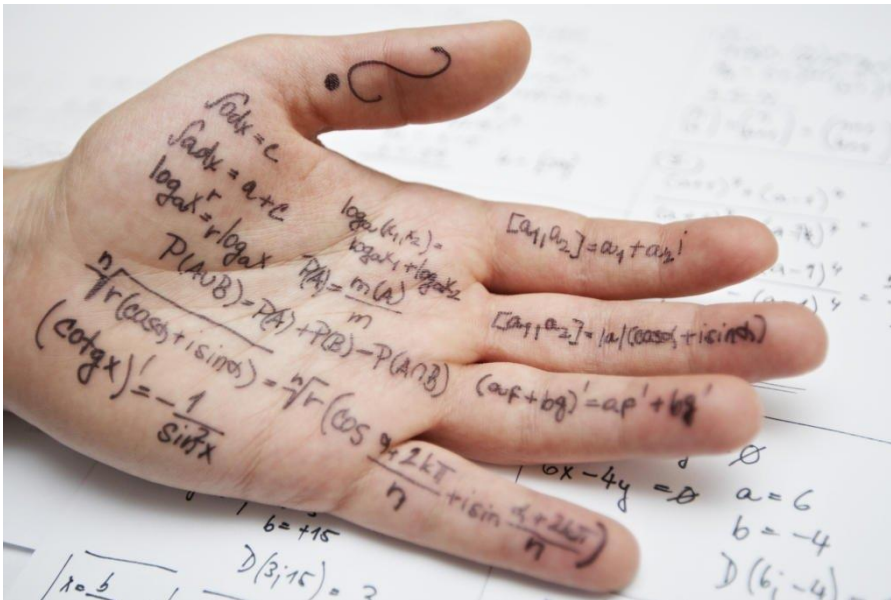
Question from the external evaluator:

- Manufacturing and other STEM concepts, state curriculum objectives that will be addressed?
- List of materials and equipment needed and how they will be acquired and maintained?
- Support that the teacher will need from RET team, school administration, or industry
- Reflection component for success after the project is implemented
- How students involve in the various stages of the process, from discovery to evolution?
- How the students' designs, process approach and products will be assessed?

- Problem: exam cheating. Solution?

<https://www.youtube.com/watch?v=5GLG1C0DCs>

- Problem: Eating utensil for backpacking. Solution?



<https://blog.edexams.com/cheating-in-exams-what-can-you-do-to-prevent-it/>



<https://home.quymart.com/product/luxury-stainless-steel-gold-plated-cutlery-set/>